

Jefferson Davis

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY

Office of Land and Water Resources

P. O. Box 10631

Jackson, MS 39289-0631

WATER WELL DRILLERS LOG

COUNTY WELL LOCATED  
Madison

WELL NUMBER  
K-43

CODED

DATE WELL COMPLETED  
1-31-02

PERMIT NUMBER  
0-514

NAME OF DRILLING FIRM  
J.S. Whitelwood

NAME & MAILING ADDRESS OF LANDOWNER  
Arthur Mason

Rt 2 Box 300J

Latitude:  
Longitude: Basefield MS 39421

WELL LOCATION: SEC 34 TOWNSHIP 6 RANGE 17 N S E W

DISTANCE 7 MILES SE DIRECTION of Basefield NEAREST TOWN

OTHER LANDMARK

WELL PURPOSE: Home Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA

PUMP TYPE (Circle One):  
Submersible, Turbine, Jet, Flowing Well,  
Other (Describe)

POWER TYPE (Circle One):  
Electric, Tractor, Diesel, Gasoline, Butane,  
Other (Describe) H/P 1

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO
<u>Clay</u>	<u>0</u>	<u>60</u>
<u>Sand</u>	<u>60</u>	<u>90</u>
<u>Clay</u>	<u>90</u>	<u>240</u>
<u>Sand</u>	<u>240</u>	<u>295</u>

RECEIVED  
FEB 13 2003  
BY: OLWR

Top of Lap Pipe or Reduction in Casing

FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

WELL DATA

Well Depth <u>295</u>	Casing Diameter (In.) <u>4</u>	Casing Length (Ft.) <u>275</u>
Type of Casing <u>sch 40</u>	Hole Depth <u>295</u>	Depth to Static Water Level

TYPE OF COMPLETION: (Circle One or More):  
Gravel Packed, Underreamed, Telescoped,  
Natural Development, Open Hole, Other  
(Describe)

WELL GROUTED TO A DEPTH OF 7 FEET  
Type Grout (circle one): Cement, Bentonite, or Mix

SCREEN DATA

Diameter - Inches <u>4</u>	Length - Feet <u>20</u>	Slot Size - Inches <u>8</u>
Screen Type <u>sch 40</u>	Depth to Bottom - Feet	

I certify that the well was drilled, constructed and completed in accordance with all applicable Requirements of the Mississippi Department of Environmental Quality and/or the Mississippi Department of Health regulations and state laws.

Martin Boone 0-514  
Signature of Licensed Driller and License No.

1-31-02  
Date

Additional Information Required On Back